

Worksheet 6.3



Feedback from other users is vital when developing a game.

Using the questions below, ask your classmates to test your game and give you feedback.

Question	Interview 1	Interview 2
Does the game work as expected?		
What is good about the game?		
Are the instructions clear?		
What would you do to improve the game?		

Using the feedback you have gathered from other people and from your own testing, list the key points you have found out.
